

# Las Vegas Ice Center

Las Vegas Ice Center Presents:



## 14<sup>th</sup> ANNUAL ISI “FALL IN-HOUSE” Championships

FOR MORE INFORMATION, PLEASE VISIT OUR WEBSITE:  
[www.lasvegasice.com](http://www.lasvegasice.com)

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# 14<sup>th</sup> ANNUAL ISI "FALL IN-HOUSE"

## Competition Information



### COMPETITION DATE AND LOCATION:

**Saturday, November 2, 2019**

Competition will be held at the:  
Las Vegas Ice Center - South Rink  
(185'x85' with rounded corners)

### ENTRY AND TEST DEADLINE:

**Saturday, October 12, 2019**

Late entries, if accepted, will be charged a  
**DOUBLE ENTRY FEE.**  
**NO REFUNDS WILL BE GIVEN.**

### ENTRY FEES:

Single Entry:	\$50.00
Tot entry:	\$35.00
Solo compulsories only:	\$35.00
Each additional event entry:	\$25.00

### Submit Entry Forms and Payment to:

Las Vegas Ice Center Pro-Shop  
OR

Email to: [competitions@lasvegasice.com](mailto:competitions@lasvegasice.com)

### For more information:

Contact us at (702) 320-7777 ext. 103 or check out  
our website at [www.lasvegasice.com](http://www.lasvegasice.com).

### ELIGIBILITY

All skaters entering this competition must be registered individual members of I.S.I. and **MUST** have their test registered with ISI at the level they wish to compete. All memberships and tests will be verified and if found not to be eligible, refunds will not be given. Test must be registered by **OCTOBER 12, 2019.**

### RULES

This competition will be conducted in accordance with the guidelines contained in the current I.S.I. Handbook along with all revisions and updates.

### JUDGING

All coaches with skaters participating in our event must be current ISI Professional members. All Professional memberships and certifications levels will be verified through the ISI office.

### REGISTRATION AND MUSIC

Each competitor must check in at the registration desk upon arrival. **Please arrive at least one hour before your scheduled event.** If the competition is running ahead of schedule, an event may begin earlier than its scheduled time. Turn in your program music at that time. **Please use CD's only.** CD's need to be clearly labeled with the skater's name, age, event, and rink they are representing. There should be no more than one program per CD. No CD-RW's please.

### SCHEDULE OF EVENTS

The event schedule will be posted on our website, [www.lasvegasice.com](http://www.lasvegasice.com) by Saturday, October 26, 2019.

### AWARDS

All skaters participating in the competition will receive a medal! Medals will be presented after each event result is posted during the competition. Please head to the Awards room once results have been posted.

# COMPETITION EVENTS AND DESCRIPTIONS

**TOT 1-4**  
**PRE ALPHA-DELTA**  
**FREESTYLE 1-10**  
**OPEN FREESTYLE EVENTS**  
**FOOTWORK 1-10**

**SPOTLIGHT CHARACTER**  
**SPOTLIGHT DRAMATIC**  
**SPOTLIGHT LIGHT ENTERTAINMENT**  
**SPOTLIGHT COUPLE**  
**SPOTLIGHT FAMILY**

**SOLO COMPULSORIES**  
**ARTISTIC**  
**SHOOT THE DUCK**  
**INTERPRETIVE**  
**JUMP AND SPIN TEAMS**

## Tots 1-4

Tots must be 6 years of age or under as of October 5, 2019. Programs are one minute in length to music, and must include the required test maneuvers from their level with **NO** extra content.

## Pre Alpha-Delta

Programs are one minute in length and should include test level maneuvers for their test level. Programs must include one additional maneuver from Freestyle 1.

## Freestyle 1-10

A program routine to music with emphasis on the required test level maneuvers from the skater's current freestyle test level. Skaters may perform maneuvers from lower test levels, but not from higher test levels.

## Open Freestyle Events

Current ISI Freestyle skaters may compete in the equivalent level for Open Freestyle events without taking any additional test. Any **USFS** skaters who have not passed any previous ISI Freestyle tests must take the equivalent Open Freestyle test. If they wish to move up to a higher level, the higher Open Freestyle test must also be passed. Skaters can compete higher than their current test level equivalent, but not lower.

For the Open Freestyle events, **THERE ARE NO REQUIRED MANEUVERS**. Maneuvers from lower levels and any spins from any level may be included, but the jump limitations are as follows:

<u>Level</u>	<u>Jump Limitations</u>	<u>Duration</u>
<b>Bronze</b>	Freestyle 3 and below	2:00 Minutes
<b>Silver</b>	Freestyle 5 and below	2:00 Minutes
<b>Gold</b>	Freestyle 7 and below	3:00 Minutes
<b>Gold Short</b>	Freestyle 7 and below	2:00 Minutes
<b>Platinum Short</b>	Any maneuvers	2:50 Minutes
<b>Platinum Short</b>	Any maneuvers	3:00 Minutes
<b>Platinum Plus</b>	Any Maneuvers	4:30 minutes

Event judging criteria: Correctness of Jumps, Spins, Turns/Edges, Variety of Moves, Music Interpretation, Choreography and Pattern, Presentation, Duration (No deductions for skating under allotted time), and General Overall.

## Footwork

A 1.0 minute program to music using various turns and connecting steps with limited jumps or spins. No Spins greater than 3 revolutions and only ½ turn jumps.

## Solo Compulsories

Skaters are to perform the following **3 maneuvers** listed in **any order** to a pre-choreographed program. The maneuvers must be performed with a minimal amount of connecting moves. Skaters are limited to **1 minute**, and the full ice surface can be used.

## Description of Moves to Be Skated

- TOTS** March in place, fall down/get up, march while moving
- BEG.** Dip, 2 foot glide, forward swizzles (3 times)
- ADV. BEG** Backward swizzles (3 times), forward swizzles (3 times), snowplow stop
- PRE ALPHA** 1 foot glide (either foot), back swizzles, forward swizzles
- ALPHA** Forward crossovers (left over right), forward stroking, 1 ft. snowplow stop
- BETA** Back crossovers (left over right), back stroking, t-stop (left foot behind)
- GAMMA** Mohawk combo (left forward), outside 3-turn (right foot), hockey stop
- DELTA** Inside 3-turn (left foot), bunny hop, lunge
- FS 1** Forward spiral (either foot), 2 ft. spin, Waltz jump
- FS 2** ½ lutz jump, 1 ft. spin, ballet jump
- FS 3** Salchow, change foot spin, toe loop
- FS 4** Loop jump, sit spin, flip jump
- FS 5** Axel, camel spin, lutz jump
- FS 6** Double Salchow, spin combination, split jump
- FS 7** Double toe loop, flying camel spin, combination jump
- FS 8** Double flip, flying sit spin, split lutz
- FS 9** Double lutz, flying camel/jump sit spin, axel/double loop combo
- FS 10** Double axel/double toe combo, triple edge jump, death drop

## Spotlight

Entertaining and fun routine which emphasizes the skater's acting ability.

- Character**- a famous, easily identifiable character.
- Dramatic**- a theatrical performance that sets a mood and evokes an emotional response.
- Light Entertainment**- to entertain/light hearted.

Tot-Delta/Low	1.0 minute	FS 1 and below
FS 1-3/Open Bronze	1.5 minutes	FS 4 and below
FS 4-5/Open Silver	1.5 minutes	FS 6 and below
FS 6-7/Open Gold	2.0 minutes	Any Maneuvers
FS 8-10/Platinum	2.0 minutes	Any Maneuvers

Competition Director may wave "no assistance with props on and off the ice" rule.

## Spotlight Couples

A spotlight routine of two skaters together performing a routine that is entertaining, using costumes and props. Skaters may enter only one Couple Spotlight event. Event levels, duration, and maneuver limitations are the same as Spotlight.

## Spotlight Family

This event is open to 2 or more family members only (of any age and skating level). Program length is 1 ½ minutes, and the routines may be fun, entertaining, portraying characters and using props and costumes.

## Artistic

Skaters must be Freestyle 1 level and above. There are no props permitted in artistic skating. Skater performs a program to music with emphasis on strong edges, flow, choreography, innovative moves and music interpretation. There is no score for technical ability in this event.

FS 1-3/Bronze	1.5 minutes	FS 4 and below
FS 4-5/Silver	1.5 minutes	FS 6 and below
FS 6-7/Gold	2 minutes	Any maneuvers
FS 8-10/Platinum	2 minutes	Any maneuvers

## Shoot the Duck

Skaters will be grouped by approximate age and test level. Timing will begin when skater's hips are below knee level. Skaters may come up on two feet.

## Interpretive

Music will be provided. Skaters will hear the music 2 times during an on ice warm up and then perform a routine for the judges without any additional assistance. No coaches or parents allowed with skater during this event. Skate monitors will put skaters on the ice at the appropriate times. Forward spirals are allowed at all levels, but NO BACKWARD SPIRALS are allowed in this event at any level for safety of all competitors.

Tot-Delta/Low	FS 1 and below
FS 1-3/Open Bronze	FS 4 and below
FS 4-5/Open Silver	FS 6 and below
FS 6-7/Open Gold	Any Maneuvers
FS 8-10/Platinum	Any Maneuvers

## Jump and Spin Teams (2 Persons)

Two skaters enter the ice as a team. The first skater performs their choice of a required jump (or spin) 2 times, followed by the second skater performing their choice of a required spin (or jump) 2 times. Only the best attempt of each required element will be judged. **Only the technical accuracy of the required element is judged, the difficulty of the chosen element is not considered during judging for this event.** No music is required for this event.

<u>Event Level</u>	<u>Required Jump/ Required Spin</u>
Tot-Delta/Low	2-foot hop or Bunny Hop 2-foot Spin
FS 1-3/Bronze	½ Flip or Toe Loop 2-foot Spin or 1-foot Spin
FS 4-5/Silver	½ Loop or Axel Sit Spin or Back Spin
FS 6-7/Gold	Dbl Salchow or Dbl. Toe Loop Layback or Flying Camel
FS 8-10/Platinum	Dbl. Loop or Dbl. Lutz Flying Sit or Camel-Jump-Camel

All levels will be performed on half ice. Judging stops after **time limit**:

Low, Bronze, and Silver: **1.0 minute**  
Gold and Platinum: **1.5 minutes**